## Washington County Junior Football League Parent Code of Conduct

Football/Cheer is a wonderful sport and a passionate game. We should always remember that our attitude is contagious. The referees, the player, the coaches and the fans should come together and treat each other with respect and realize that the essence of the league is to promote fair play, sportsmanship and the fundamentals of football.

## I/WE WILL SET A GOOD EXAMPLE FOR ALL CHILDREN, IN HIS/HER FOOTBALL/CHEER DEVELOPMENT BY ADHERING AT ALL TIMES TO THE FOLLOWING:

We will not criticize the referee openly or directly during or after the game. All criticisms shall be submitted in writing to the Washington County Junior Football League Executive Board (NOT VERBALLY).

We will only give positive feedback to the players/cheer.

We will cheer at all games within the spirit of fair play and shall do our best to praise effort, regardless of outcome.

We will do our best to teach our players to become students of the game.

We will find the "little successes" that our children have accomplished during each game.

We will show the quality of our sportsmanship during and after each and every game.

We will do our best to have our child prepared for every game.

We shall support the learning efforts of the player, the coaches and the referees by demonstrating our patience.

## WE UNDERSTAND THAT ANY IMPROPER BEHAVIOR AT A GAME WILL RESULT IN A PARENT BEING ASKED TO LEAVE THE FIELD BY A REFEREE, EXECUTIVE BOARD MEMBER OR LEAGUE OFFICIAL.

We will leave coaching to the coaches during the game and do our best to not shout instruction to our child during the game.

We understand that, upon review, the Washington County Junior Football League can and will, if necessary, suspend our individual privilege to watch our child play should I/WE behave in a manner that is offensive.

WE AGREE TO DO OUR BEST TO HAVE AS MUCH FUN WATCHING THE GAME AS THE PLAYERS WILL HAVE PLAYING THE GAME.

Player/Cheer Name	
	Provide as line of any
Parent/Guardian Signature	Parent/Guardian Signature